Introduction to Machine Learning:

Lecture 1 – Machine Learning Fundamentals





TRISEP Summer School July 8-12, 2024 • Lecture 1 – Machine Learning Fundamentals

• Lecture 2 – Intro to Neural Networks

• Lecture 3 – Intro to Deep Learning

• Lecture 4 – Intro to Unsupervised Learning

• Lecture 5 – Intro to Deep Generative Models

Long History of Machine Learning



Perceptron

AlphaStar



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Slide credit: L. Heinrich

Particle Physics Has Similar Goals!



Slide credit: L. Heinrich

Machine Learning in HEP



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- Giving computers the ability to learn without explicitly programming them (Arthur Samuel, 1959)
- Statistics + Algorithms
- Computer Science + Probability + Optimization Techniques
- Fitting data with complex functions
- Mathematical models <u>learnt from data</u> that characterize the patterns, regularities, and relationships amongst variables in the system

Artificial Intelligence, Machine Learning, Deep Learning



- AI: make computers act in an intelligent way
 - Rules, reasoning, symbol manipulation
- ML: Uses data to learn "intelligent" algorithms
- **Deep Learning**: Approach to ML that (often) uses complex pipelines to process low level data (e.g. pixels)

Machine Learning: Models

- Key element is a mathematical model
 - A mathematical characterization of system(s) of interest, typically via random variables
 - Chosen model depends on the task / available data
- Learning: estimate statistical model from data
 - Supervised learning
 - Unsupervised Learning
 - Reinforcement Learning
- **Prediction and Inference:** using statistical model to make predictions on new data points and infer properties of system(s)

Supervised Learning

• Given:

 ${x_i} - N$ examples of **observed features** ${y_i} - N$ prediction **targets** or **labels**

• Learn function mapping h(x) = y

Classification:

Y is a finite set of **labels** (i.e. classes) denoted with integers



Regression: Y is a real number



Given data $D = \{x_i\}$, but no labels, find structure in data

Clustering: partition the data into groups $D = \{D_1 \cup D_2 \cup D_3 \dots \cup D_k\}$

Dimensionality reduction: find a low dimensional (less complex) representation of the data with a mapping Z = h(X)

Density estimation and sampling: estimate density p(x), and/or learn to draw new samples of x



Image Credit - Link





Reinforcement Learning



 Learn to make the best sequence of decisions to achieve a given goal when feedback is often delayed until you reach the goal



Nature 529, 484-489 (28 January 2016)

Brief Review of Probability and Statistics

Probability Mass Function of <u>Discrete random variables</u> (r.v.)

 $P(x_i) = p_i$

- Prob. of ith outcome: limit of long term frequency $\lim_{N\to\infty} \frac{\#x_i}{N \text{ trials}}$ - Normalized: $\sum_i P(x_i) = 1$

Bernoulli Distribution: $P(x) = p^{x}(1-p)^{1-x}$

 $-x \in \{0,1\}$ 1 \equiv HEADS, 0 \equiv TAILS

– Biased coin with heads prob. $p \in [0,1]$

Slide Credit: K. Cranmer, Intro to Stats.

Probability Mass and Density Functions

Probability Density Function (PDF) for Continuous r.v.

f(x)

0

а

х

$$P(x \in [x, x + dx]) = f(x)dx$$

– Normalized:
$$\int_{-\infty}^{\infty} f(x) dx = 1$$

Cumulative Distribution Function







х

b

 $P(a \le X \le b)$

Slide Credit: K. Cranmer, Intro to Stats.

Expected Values

• Expected value of a function of random variables

$$\mathbf{E}[g(x)] = \int_{-\infty}^{\infty} g(x)p(x)dx$$

- Mean of a r.v. : $E[x] = \overline{x} = \int_{-\infty}^{\infty} x p(x) dx$
- Variance: $Var(X) = E[(x E[x])^2] = E[x^2] E[x]^2$
- Covariance: Cov(x, y) = E[(x E[x])(y E[y])]



Expected Values

- Expected value of a function of random variables $E[g(x)] = \int_{-\infty}^{\infty} g(x)p(x)dx$
- Often we can't compute this integral
- Or often in Machine Learning we don't know p(x)

Expected Values

- Expected value of a function of random variables $E[g(x)] = \int_{-\infty}^{\infty} g(x)p(x)dx$
- Often we can't compute this integral
- Or often in Machine Learning we don't know p(x)
- With set of N repeated observations {*x_i*} that are independent and identically distributed, can approximate with Empirical Estimator... i.e. Monte Carlo estimate

$$\mathbf{E}[g(x)] \approx \frac{1}{N} \sum_{i=1}^{N} g(x_i)$$

Parametric Models

PDF often depends on parameters θ we are interested in
 Write the density as f(x|θ) or f(x; θ)

<u>Discrete</u>: Poisson Distribution: $\frac{Poiss(k|\lambda)}{k!} = \frac{\lambda^{k}e^{-\lambda}}{k!}$ - Prob. of *k* events in fixed interval of time - \lambda = average number of events





• Given value x = x' to evaluate PDF, can consider it as a continuous function of the parameters θ

Poisson Example: Likelihood of μ for a given n

 $L(\mu) = Poiss(n|\mu)$

– Continuous function of μ – NOTE: not a PDF

- Common to examine: $-\ln L$

Slide Credit: K. Cranmer: Intro to Stats.



Likelihood with Repeated Observations

- Given a set of repeated observations of *x* that are independent and identically distributed
 - Repeated observations written $\{x_i\}$
 - $-x \sim f(x|\theta)$ means the x follows distribution $f(x|\theta)$
- Likelihood

$$L(\theta) = \prod_{i} f(x_i | \theta)$$

• Log-likelihood

$$\ln L(\theta) = \sum_{i} \ln f(x_i | \theta)$$

Maximum Likelihood

• Given observations $\{x_i\}$ and model PDF $f(x|\theta)$ the maximum likelihood estimator for θ is:

$$\theta^*(x) = \arg \max_{\theta} L(\theta) = \arg \min_{\theta} - \ln L(\theta)$$

Maximum Likelihood

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Example: Exponential
$$p(x; \lambda) = \lambda e^{-\lambda t}$$

 $-\ln L(\lambda) = \sum_{i=1}^{n} \lambda x_i - \ln \lambda$
 $= -n \ln \lambda + \lambda \sum_i x_i$

Finding Minimum:

$$0 = \frac{\partial(-\ln L(\lambda))}{\partial \lambda} = \frac{-n}{\lambda} + \sum_{i} x_{i}$$

$$\rightarrow \lambda^{*}(\{x_{i}\}) = \frac{n}{\sum_{i} x_{i}}$$



Bayes Rule

- Given two r.v. with join density p(x, y)
- Marginal distribution: $p(x) = \int_{-\infty}^{\infty} p(x, y) dy$
- Conditional distribution: $p(x|y) = \frac{p(x,y)}{p(y)}$
- Bayes Rule: $p(y|x) = \frac{p(x|y)p(y)}{p(x)}$
 - p(y) is the "**prior**" in that is doesn't account for x
 - p(x|y) is the "likelihood" of observing x given y
 - p(x) is the "evidence", acts as normalizing constant
 - p(y|x) is often denoted the "**posterior**" because it is derived from knowledge of x

Supervised Learning: How does it work?

Supervised Learning: How does it work?



Supervised Learning: How does it work?



Empirical Risk Minimization



- Framework to design learning algorithms
- **L** is loss function: compare prediction $h(\cdot)$ to label y
- $\Omega(w)$ is a regularizer, penalizing certain values of w– λ controls how much penalty. Hyperparameter we tune
- Learning is cast as an optimization problem

Example Loss Functions

Square Error Loss:
– Often used in regression

- With
$$y \in \{0,1\}$$

- Often used in classification
- Hinge Loss: - With $y \in \{-1, 1\}$ $L(h(\mathbf{x}; \mathbf{w}), y) = \max(0, 1 - yh(\mathbf{x}; \mathbf{w}))$
- Zero-One loss

$$-h(\mathbf{x}; \mathbf{w})$$
 predicting label

$$L(h(\mathbf{x};\mathbf{w}),y) = 1_{y \neq h(\mathbf{x};\mathbf{w})}$$

$$L(h(\mathbf{x};\mathbf{w}),y) = (h(\mathbf{x};\mathbf{w}) - y)^2$$

$$L(h(\mathbf{x}; \mathbf{w}), y) = -y \log h(\mathbf{x}; \mathbf{w}) - (1-y) \log(1 - h(\mathbf{x}; \mathbf{w}))$$



Model Space and Learning Algorithms

- Choose type of model
 - Each set of parameters is a point in space of models
- Need to find the best model parameters for loss
- Learning is like a search through space of models, guided by the data
- Various possibilities
 - Exhaustive search
 - Closed form solutions (rare)
 - Iterative optimization



Space of Possible Models

Putting It All Together

- Gather data to be used
- Propose a space of possible models
- Define what "good" means with loss function / learning objective
- Use learning algorithm to find best model



Least Squares Linear Regression

- Set of input / output pairs $D = {\mathbf{x}_i, y_i}_{i=1...n}$
 - $-\mathbf{x}_i \in \mathbb{R}^m$ $-\mathbf{y}_i \in \mathbb{R}$
- Assume a linear model $h(\mathbf{x}; \mathbf{w}) = \mathbf{w}^{\mathsf{T}}\mathbf{x}$
- Squared Loss function:

$$L(\mathbf{w}) = \frac{1}{2} \sum_{i} \left(y_i - h(\mathbf{x}_i; \mathbf{w}) \right)^2$$

• Find $\mathbf{w}^* = \arg \min_{\mathbf{w}} L(\mathbf{w})$



Least Squares Linear Regression

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NOTE: Often use affine coordinates: $y = w^T x + w_0 \rightarrow w^T x$

where $w = \{w_0, w_1, ..., wn\}$ $x = \{1, x_1, ..., xn\}$

Least Squares Linear Regression: Matrix Form

- Set of input / output pairs $D = \{x_i, y_i\}_{i=1...n}$
 - Design matrix $\mathbf{X} \in \mathbb{R}^{n \times m}$
 - Target vector $\mathbf{y} \in \mathbb{R}^n$

$$\mathbf{X} = \begin{bmatrix} x_{1,1} & x_{1,2} & \cdots & x_{1,m} \\ x_{2,1} & x_{2,2} & \cdots & x_{2,m} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n,1} & x_{n,2} & \cdots & x_{n,m} \end{bmatrix} \qquad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

Least Squares Linear Regression: Matrix Form

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 - Design matrix $\mathbf{X} \in \mathbb{R}^{n \times m}$
 - Target vector $\mathbf{y} \in \mathbb{R}^n$
- 1 • Rewrite loss:
- Minimize w.r.t. w:

$$L(\mathbf{w}) = \frac{1}{2} (\mathbf{y} - \mathbf{X}\mathbf{w})^T (\mathbf{y} - \mathbf{X}\mathbf{w})$$

$$\mathbf{w}^* = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y} = \arg\min_{\mathbf{w}} L(\mathbf{w})$$
- Assume $y_i = mx_i + e_i$
- Random error: $e_i \sim \mathcal{N}(0, \sigma) \rightarrow p(e_i) \propto \exp\left(\frac{1}{2}\frac{e_i^2}{\sigma^2}\right)$ - Noisy measurements, unmeasured variables, ...

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• Then
$$y_i \sim \mathcal{N}(mx_i, \sigma) \rightarrow p(y_i | x_i; m) \propto \exp\left(\frac{1}{2} \frac{(y_i - mx_i)^2}{\sigma^2}\right)$$

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• Likelihood function:

$$L(m) = p(\mathbf{y}|\mathbf{X};m) = \prod_{i} p(y_i|x_i;m)$$
$$\rightarrow -\log L(m) \sim \sum_{i} (y_i - mx_i)^2$$

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Squared
loss function!

Linear Regression Example



Reconstructed Jet energy vs. Number of primary vertices

Classification



- Learn a function to separate different classes of data
- Avoid over-fitting:

 Learning too fine details about training sample that will not generalize to unseen data



Linear Decision Boundaries



$$h(x; w) = w^{T}x + b = 0$$

• Class predictions: Predict class 0 if $h(x_i; w) < 0$, else class 1

Linear Classifier with Least Squares?



• Why not use least squares loss with binary targets?

Linear Classifier with Least Squares?



- Why not use least squares loss with binary targets?
 - Penalized even when predict class correctly
 - Least squares is very sensitive to outliers

Linear Discriminant Analysis

- Goal: Separate data from two classes / populations
- Data from joint distribution $(x, y) \sim p(X, Y)$
 - Features: $\boldsymbol{x} \in \mathbb{R}^m$
 - Labels: $y \in \{0,1\}$



Linear Discriminant Analysis

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- Data from joint distribution $(x, y) \sim p(X, Y)$
 - Features: $\boldsymbol{x} \in \mathbb{R}^m$
 - Labels: $y \in \{0,1\}$
- Breakdown the joint distribution: p(x, y) = p(x|y)p(y)

Likelihood: Distribution of features for a given class Prior: Probability of each class

Linear Discriminant Analysis

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- Data from joint distribution $(x, y) \sim p(X, Y)$
 - Features: $\boldsymbol{x} \in \mathbb{R}^m$
 - Labels: $y \in \{0,1\}$
- Breakdown the joint distribution: p(x, y) = p(x|y)p(y)
- Assume likelihoods are Gaussian

$$p(\boldsymbol{x}|\boldsymbol{y}) = \frac{1}{\sqrt{(2\pi)^m |\boldsymbol{\Sigma}|}} \exp\left(-\frac{1}{2} (\boldsymbol{x} - \boldsymbol{\mu}_{\boldsymbol{y}})^T \boldsymbol{\Sigma}^{-1} (\boldsymbol{x} - \boldsymbol{\mu}_{\boldsymbol{y}})\right)$$

• Separating classes \rightarrow Predict the class of a point **x**

 $p(y=1|\mathbf{x})$

Want to build classifier to predict label y given input x

• Separating classes \rightarrow Predict the class of a point **x**

$$p(y=1|\mathbf{x}) = \frac{p(\mathbf{x}|y=1)p(y=1)}{p(\mathbf{x})}$$

Bayes Rule

• Separating classes \rightarrow Predict the class of a point **x**

$$p(y=1|\mathbf{x}) = \frac{p(\mathbf{x}|y=1)p(y=1)}{p(\mathbf{x})}$$
Bayes Rule

$$= \frac{p(\mathbf{x}|y=1)p(y=1)}{p(\mathbf{x}|y=0)p(y=0) + p(\mathbf{x}|y=1)p(y=1)} \qquad \begin{array}{l} \text{Marginal} \\ \text{definition} \end{array}$$

• Separating classes \rightarrow Predict the class of a point **x**

$$p(y=1|\mathbf{x}) = \frac{p(\mathbf{x}|y=1)p(y=1)}{p(\mathbf{x})}$$
Bayes Rule

$$= \frac{p(\mathbf{x}|y=1)p(y=1)}{p(\mathbf{x}|y=0)p(y=0) + p(\mathbf{x}|y=1)p(y=1)} \qquad \begin{array}{l} \text{Marging} \\ \text{definit} \end{array}$$

$$=\frac{1}{1+\frac{p(\mathbf{x}|y=0)p(y=0)}{p(\mathbf{x}|y=1)p(y=1)}}$$

$$\overline{1 + \exp\left(\log \frac{p(\mathbf{x}|y=0)p(y=0)}{p(\mathbf{x}|y=1)p(y=1)}\right)}$$

Logistic Sigmoid Function



Predicting Classes with Gaussian Likelihoods

$$p(y = 1 | \mathbf{x}) = \sigma \Big(\log \frac{p(\mathbf{x} | y = 1)}{p(\mathbf{x} | y = 0)} + \log \frac{p(y = 1)}{p(y = 0)} \Big)$$

Log-likelihood ratio Constant w.r.t. **x**

Predicting Classes with Gaussian Likelihoods

$$p(y=1|\mathbf{x}) = \sigma\Big(\log\frac{p(\mathbf{x}|y=1)}{p(\mathbf{x}|y=0)} + \log\frac{p(y=1)}{p(y=0)}\Big)$$

• For our Gaussian data:

$$= \sigma \Big(\log p(\mathbf{x}|y=1) - \log p(\mathbf{x}|y=0) + const. \Big)$$

$$= \sigma \left(-\frac{1}{2} (\mathbf{x} - \mu_1)^T \Sigma^{-1} (\mathbf{x} - \mu_1) + \frac{1}{2} (\mathbf{x} - \mu_0)^T \Sigma^{-1} (\mathbf{x} - \mu_0) + const. \right)$$

 $=\sigma\left(\mathbf{w}^T\mathbf{x}+b\right)$

Collect terms

What did we learn?

- For this data, the log-likelihood ratio is linear!
 - Line defines boundary to separate the classes
 - Sigmoid turns distance from boundary to probability

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• What if we ignore Gaussian assumption on data?

Model:
$$p(y = 1 | \mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x} + b) \equiv h(\mathbf{x}; \mathbf{w})$$

- Farther from boundary $w^T x + b = 0$, more certain about class
- Sigmoid converts distance to class probability



This unit is the main building block of Neural Networks!

• What if we ignore Gaussian assumption on data?

Model:
$$p(y = 1 | \mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x} + b) \equiv h(\mathbf{x}; \mathbf{w})$$

• With
$$p_i \equiv p(y_i = y | \mathbf{x}_i)$$

 $P(y_i = y | x_i) = \text{Bernoulli}(p_i) = (p_i)^{y_i} (1 - p_i)^{1 - y_i} = \begin{cases} p_i & \text{if } y_i = 1\\ 1 - p_i & \text{if } y_i = 0 \end{cases}$

• Goal:

- Given i.i.d. dataset of pairs (x_i, y_i) find w and b that maximize likelihood of data

• Negative log-likelihood

$$-\ln \mathcal{L} = -\ln \prod_{i} (p_i)^{y_i} (1 - p_i)^{1 - y_i}$$

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$$-\ln \mathcal{L} = -\ln \prod_{i} (p_{i})^{y_{i}} (1 - p_{i})^{1 - y_{i}}$$

$$= -\sum_{i} y_{i} \ln(p_{i}) + (1 - y_{i}) \ln(1 - p_{i})$$

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$$-\ln \mathcal{L} = -\ln \prod_{i} (p_i)^{y_i} (1 - p_i)^{1 - y_i}$$

$$= -\sum_{i} y_i \ln(p_i) + (1 - y_i) \ln(1 - p_i)$$

$$= \sum_{i} y_i \ln(1 + e^{-\mathbf{w}^T \mathbf{x}}) + (1 - y_i) \ln(1 + e^{\mathbf{w}^T \mathbf{x}})$$

• No closed form solution to $w^* = \arg \min_{w} - \ln \mathcal{L}(w)$

• How to solve for **w**?

Gradient Descent

- Minimize loss by repeated gradient steps
 - Compute gradient w.r.t. current parameters: $\nabla_{\theta_i} \mathcal{L}(\theta_i)$
 - Update parameters: $\theta_{i+1} \leftarrow \theta_i \eta \nabla_{\theta_i} \mathcal{L}(\theta_i)$
 - $-\eta$ is the *learning rate*, controls how big of a step to take



Stochastic Gradient Descent

• Loss is composed of a sum over samples:

$$\nabla_{\theta} \mathcal{L}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{\theta} \mathcal{L}(y_i, h(x_i; \theta))$$

- Computing gradient grows linearly with N!
- (Mini-Batch) Stochastic Gradient Descent
 - Compute gradient update using 1 random sample (small size batch)
 - Gradient is unbiased \rightarrow on average it moves in correct direction
 - Tends to be much faster the full gradient descent



Batch gradient descent

Stochastic Gradient Descent

• Loss is composed of a sum over samples:

$$\nabla_{\theta} \mathcal{L}(\theta) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{\theta} \mathcal{L}(y_i, h(x_i; \theta))$$

- Computing gradient grows linearly with N!

• (Mini-Batch) Stochastic Gradient Descent

- Compute gradient update using 1 random sample (small size batch)
- Gradient is unbiased \rightarrow on average it moves in correct direction
- Tends to be much faster the full gradient descent
- Several updates to SGD, like momentum, ADAM, RMSprop to
 - Help to speed up optimization in flat regions of loss
 - Have adaptive learning rate
 - Learning rate adapted for each parameter

- Too small a learning rate, convergence very slow
- Too large a learning rate, algorithm diverges

Small Learning rate







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Gradient Descent



- Logistic Regression Loss is convex
 Single global minimum
- Iterations lower loss and move toward minimum

Logistic Regression Example





Multiclass Classification?

• What if there is more than two classes?



- Softmax \rightarrow multi-class generalization of logistic loss
 - Have N classes { $c_1, ..., c_N$ }
 - Model target with "one-hot" vector $\mathbf{y}_k = (0, ..., 1, ...0)$

$$p(c_k|x) = \frac{\exp(\mathbf{w}_k x)}{\sum_j \exp(\mathbf{w}_j x)}$$

kth element in vector

– Gradient descent for each of the weights \mathbf{w}_k

Summary

- Machine learning uses mathematical & statistical models learned from data to characterize patterns and relations between inputs, and use this for inference / prediction
- Machine learning comes in many forms, much of which has probabilistic and statistical foundations and interpretations (i.e. *Statistical Machine Learning*)
- Machine learning is a powerful toolkit to analyze data
 - Linear methods can help greatly in understanding data
 - What about bias and variance of models?

Backup
Notation

- $\mathbf{X} \in \mathbb{R}^{mxn}$
- $\mathbf{X} \in \mathbb{R}^{n(x_1)}$
- $x \in \mathbb{R}$
- X
- $\{x_i\}_1^m$
- $y \in \mathbb{I}^{(k)} / \mathbb{R}^{(k)}$

Matrices in bold upper case: Vectors in bold lower case Scalars in lower case, non-bold Sets are script Sequence of vectors $\mathbf{x}_1, \ldots, \mathbf{x}_m$ Labels represented as - Integer for classes, often $\{0,1\}$. E.g. $\{Higgs, Z\}$

- Real number. E.g electron energy
- Variables = features = inputs
- Data point $\mathbf{x} = \{x_1, ..., x_n\}$ has n-features
- Typically use affine coordinates: $y = \mathbf{w}^{T}\mathbf{x} + \mathbf{w}_{0} \rightarrow \mathbf{w}^{T}\mathbf{x}$ $\rightarrow \mathbf{w} = \{w_{0}, w_{1}, \dots, w_{n}\}$ $\rightarrow \mathbf{x} = \{1, x_{1}, \dots, x_{n}\}$

Gradient Descent

How to Minimize Loss $\mathcal{L}(\theta)$? Gradient Descent

• Gradient Descent:

Make a step $\theta \leftarrow \theta - \eta v$ in *direction* v with *step size* η to reduce loss

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• How does loss change in different directions? Let λ be a perturbation along direction v

$$\frac{d}{d\lambda}\mathcal{L}(\theta+\lambda\nu)\bigg|_{\lambda=0} = \nu \cdot \nabla_{\theta}\mathcal{L}(\theta)$$

• Then Steepest Descent direction is: $v = -\nabla_{\theta} \mathcal{L}(\theta)$